## GEMS OF TCS

#### LINEAR PROGRAMMING

Sasha Golovnev September 25, 2023

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- Linear programming: class of optimization problems where constraints and optimization criterion are linear functions

Avoiding Scurvy

 Orange costs \$1, grapefruit costs \$1; we have budget of \$2/day

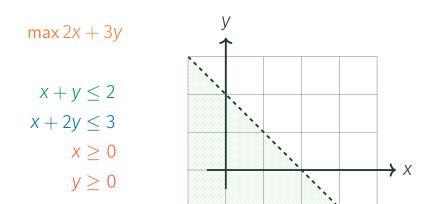
- Orange costs \$1, grapefruit costs \$1; we have budget of \$2/day
- Orange weighs 100gm, grapefruit weighs 200gm, we can carry 300gm

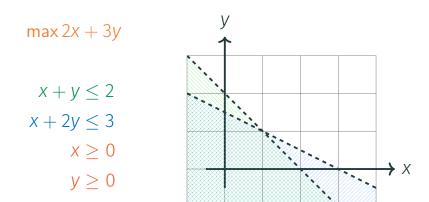
- Orange costs \$1, grapefruit costs \$1; we have budget of \$2/day
- Orange weighs 100gm, grapefruit weighs 200gm, we can carry 300gm
- Orange has 50gm of vitamin C, grapefruit has 75gm of vitamin C, maximize daily vitamin C intake.

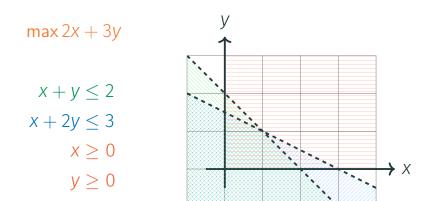
 $\max 2x + 3y$ 

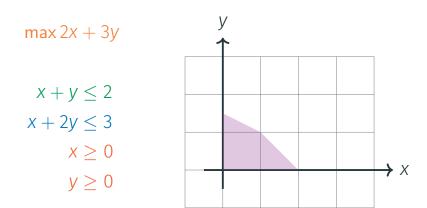
 $x + y \le 2$  $x + 2y \le 3$  $x \ge 0$  $y \ge 0$ 

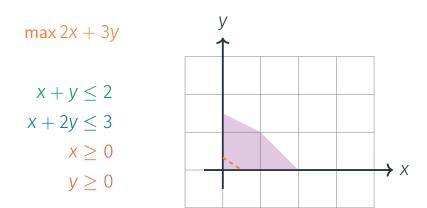


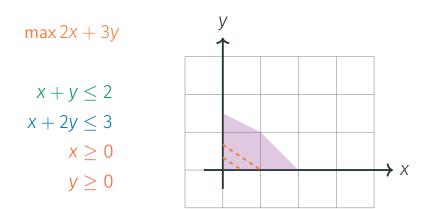


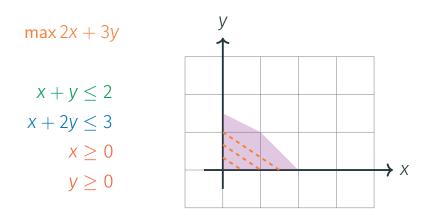


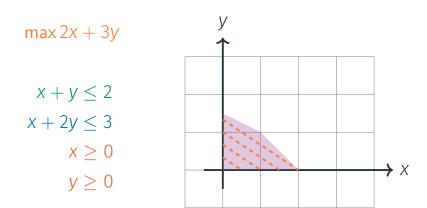


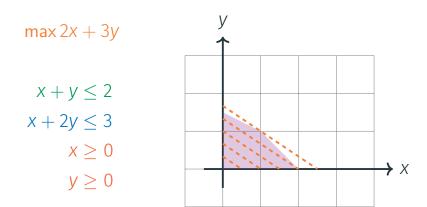












## **Profit Maximization**

• We have 6 machines and 20 workers

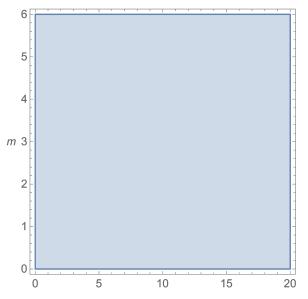
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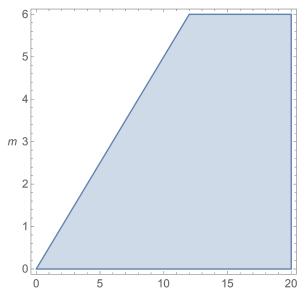
- We have 6 machines and 20 workers
- A machine takes two workers to operate
- Each machine produces 20 chocolates/hour, each worker produces 5 chocolates/hour
- We need to produce at most 100 chocolates/hour
- Each chocolate costs \$10, each worker gets \$40 per hour

#### WORKERS AND MACHINES

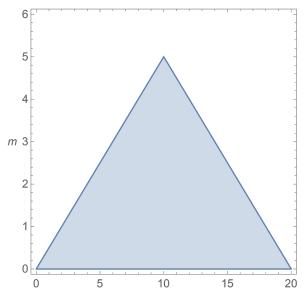


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### Two Workers Operate a Machine



### CHOCOLATE DEMAND



## Linear Classifier

## LINEAR CLASSIFIER

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  - $h(a_1,\ldots,a_d) < 0$  for all spam emails
  - $h(a_1,\ldots,a_d) > 0$  for all ham emails

# Linear Programming

• Find real numbers  $x_1, \ldots, x_n$  that satisfy linear constraints

 $a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n \ge b_1$  $a_{21}x_1 + a_{22}x_2 + \ldots + a_{2n}x_n \ge b_2$ 

. . .

 $a_{m1}x_1 + a_{m2}x_2 + \ldots + a_{mn}x_n \geq b_m$ 

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• So that linear objective is maximized

 $C_1X_1 + C_2X_2 + \ldots + C_nX_n$ 

• Turn minimization problem into maximization problem:

min  $C_1 X_1 + C_2 X_2 + \ldots - C_n X_n$ 

• Turn minimization problem into maximization problem:

min  $C_1X_1 + C_2X_2 + \ldots - C_nX_n$ max  $-C_1X_1 - C_2X_2 - \ldots - C_nX_n$ 

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• Turn  $\leq$  into  $\geq$ :

 $a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n \le b_1$ 

• Turn minimization problem into maximization problem:

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 $a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n \le b_1$  $-a_{11}x_1 - a_{12}x_2 - \ldots - a_{1n}x_n \ge -b_1$ 

• Turn = into  $\geq$ :

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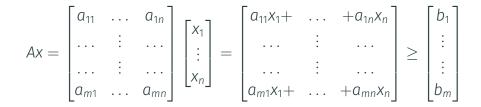
 $a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n = b_1$   $a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n \ge b_1$  $-a_{11}x_1 - a_{12}x_2 - \ldots - a_{1n}x_n \ge -b_1$ 

### MATRIX FORMULATION

# Input is a matrix $A \in \mathbb{R}^{m \times n}$ , and vectors $b \in \mathbb{R}^m$ and $c \in \mathbb{R}^n$

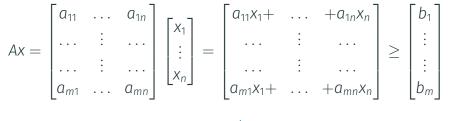
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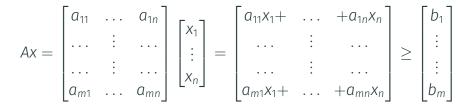
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 $Ax \ge b$ 

maximize 
$$cx = \begin{bmatrix} c_1 & \dots & c_n \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = c_1 x_1 + \dots c_n x_n$$

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- Dantzig's algorithm is "One of top 10 algorithms of the 20th century"

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#### Theorem

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A linear function takes its maximum and minimum values on vertices

- Start at any vertex
- While there is an adjacent vertex with higher profit
  - Move to that vertex

## CORNER CASES

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Unbounded profit

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## Algorithms for Linear Programming

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- Ellipsoid method
- Projective algorithm
- Recent results!

## Ellipsoid Method